

# Immersive TNTsim3D

Using a three-monitor system driven by the new Matrox Parhelia display board opens up new horizons for your use of TNTsim3D. You can stretch the main TNTsim3D window (pilot view) across all three monitors for a panoramic view. You can widen the view by putting the main window on the

center screen and opening Left and Right windows on the flanking screens. Or use the different monitors to open an assortment of simultaneous views showing different textures (map view, Point-of-Interest windows, vertical view, ...) and open the Readouts window to show position information.

## Stretch the main (pilot) view window across all three monitors.



## Open Left and Right views flanking the main (pilot) view window.

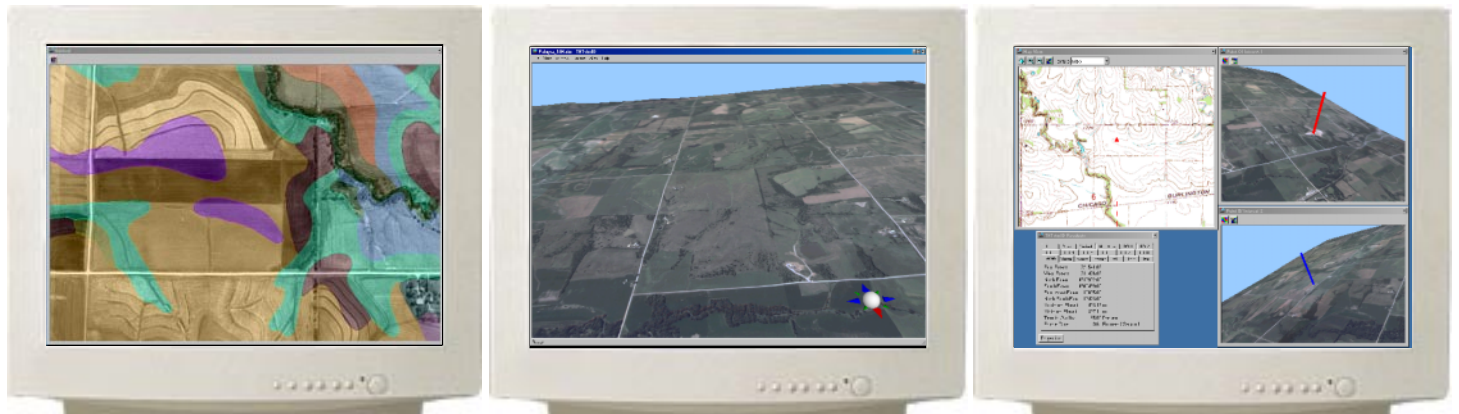


Left view window

Main (pilot) view window

Right view window

## Open various view windows with different textures.



Vertical view window

Main (pilot) view window

Map view, readout panels, and 2 POI view windows